

## CS151.02 2007S At A Glance

This is an abbreviated course syllabus. Like everything else in this course, it is likely to change.

Weeks: 1, 2, 3, 4, 5, 6, 7, 8, break, 9, 10, 11, 12, 13, 14.

Monday	Tuesday	Wednesday	Friday
<b>Week 1: Getting Started</b>			
(01) Monday, January 22, 2007 <b>An Introduction to Algorithms</b> Introduction; What is CS? An Algorithm for Making Simple Sandwiches. <i>Assignments:</i> Do Homework 1 (due tomorrow). Read Linux and the MathLAN (also due tomorrow).	(02) Tuesday, January 23, 2007 <b>An Introduction to CSC151</b> Lessons from PB and J. Common parts of an algorithm. About the course. Lab. Some administrative details. <i>Due:</i> HW 1	(03) Wednesday, January 24, 2007 <b>Working in DrScheme</b> Wrapping up the MathLAN lab. DrScheme lab.	(04) Friday, January 26, 2007 <b>Beginning Scheme</b> Why use programming languages? Scheme basics. Scheme history. Lab. <i>Due:</i> HW 2
<b>Week 2: Data Types</b>			
(05) Monday, January 29, 2007 <b>Symbols and Lists</b> Symbolic values. Lists. Lab.	(06) Tuesday, January 30, 2007 <b>Numeric Values</b> Types. Review of Reading: Numbers, Kinds of Numbers, and Numeric Operations. Lab. Reflection. <i>Due:</i> HW 3	(07) Wednesday, January 31, 2007 <b>Characters and Strings</b> Additional lessons from yesterday. Short introduction to strings. Lab.	(08) Friday, February 2, 2007 <b>Procedure Definitions</b> Why define your own procedures? How to define your own procedures. Lab. <i>Due:</i> HW 4
<b>Week 3: Control Structures</b>			
(09) Monday, February 5, 2007 <b>Boolean Values and Predicates</b> Preparation. Lab.	(10) Tuesday, February 6, 2007 <b>Conditionals</b> Preliminary Notes on Conditionals. Lab. Reflections. <i>Due:</i> HW 5	(11) Wednesday, February 7, 2007 <b>Recursion</b> Repetition. Recursion. Recursion in Scheme. Lab.	(12) Friday, February 9, 2007 <b>Recursion, Revisited</b> Q&A. Lab. Optional topics: Scheme's Evaluation Strategy; Another Example. <i>Due:</i> HW 6
<b>Week 4: Recursion, Revisited</b>			
(13) Monday, February 12, 2007 <b>Recursion with Lists</b> Q&A. Labs.	(14) Tuesday, February 13, 2007 <b>Recursion with Natural Numbers (1)</b> Writing Recursive Procedures. Short Introduction to Numeric Recursion. Lab.	(15) Wednesday, February 14, 2007 <b>Recursion with Natural Numbers (2)</b> Q & A. Lab. Reflection.	(16) Friday, February 16, 2007 <b>Local Bindings</b> Why name things. Naming things with <code>let</code> . Naming things with <code>let*</code> . Naming procedures. Lab. <i>Due:</i> HW 7 <i>Assignments:</i> Exam 1
<b>Week 5: Miscellaneous</b>			
(17) Monday, February 19, 2007 <b>Documentation, Preconditions and Postconditions</b> The need for documentation. Verifying preconditions. Husk and Kernel programming. Lab.	(18) Tuesday, February 20, 2007 <b>Unit Testing</b> An Overview of Testing. Using Our Test Environment. Lab.	(19) Wednesday, February 21, 2007 <b>Local Procedure Bindings</b> Why Have Local Procedures. Creating Local Procedures. An Example: Reverse. Lab.	(20) Friday, February 23, 2007 <b>Analyzing Procedures</b> Overview. Steps. Lab. <i>Due:</i> Exam 1
<b>Week 6: Files</b>			

(21) Monday, February 26, 2007 <b>Discussion of Exam 1</b> Notes on exam 1.	(22) Tuesday, February 27, 2007 <b>Input and Output</b> Interactive programs. Output in Scheme. Input in Scheme.	(23) Wednesday, February 28, 2007 <b>Recursion with Files</b> Remaining I/O Topic: Repetitive Prompting. About Files. Key File Operations. File Recursion. Lab.	(24) Friday, March 2, 2007 <b>Simulation</b> The Problem of Simulation. Scheme's random procedure. Simulating the roll of dice. Lab. <i>Due:</i> HW 8 <i>Due:</i> HW 9
<b>Week 7: First Project: Generating Text</b>			
(25) Monday, March 5, 2007 <b>Project: Text Generation (Part One)</b> The Project. Strategies. Dividing the Work. Lab.	(26) Tuesday, March 6, 2007 <b>Project: Text Generation (Part Two)</b> Improving Our Text Generation Strategy. Questions. Lab. <i>Due:</i> HW 10	(27) Wednesday, March 7, 2007 <b>Project: Text Generation (Part Three)</b>	(28) Friday, March 9, 2007 <b>Project: Text Generation (Part Four)</b>
<b>Week 8: Data Structures</b>			
(29) Monday, March 12, 2007 <b>Pairs and Pair Structures</b> Memory and Naming. Pairs and Cons cells. Why care? Lab.	(30) Tuesday, March 13, 2007 <b>Deep Recursion</b> Lists, revisited. Trees, introduced. Deep recursion, considered. Lab.	(31) Wednesday, March 14, 2007 <b>Deep Recursion Laboratory</b> Lab.	(32) Friday, March 16, 2007 <b>Vectors</b> Problems with lists. A solution: Vectors. Lab. <i>Due:</i> Project Report 1
<b>Spring Break</b>			
<b>Week 9: Scripting Graphics in the GIMP</b>			
(33) Monday, April 2, 2007 <b>GIMP Basics</b> About the GIMP. This week. Getting started with the GIMP. Lab.	(34) Tuesday, April 3, 2007 <b>Getting Started with Script-Fu</b> About Script-Fu. Lab. Reflection.	(35) Wednesday, April 4, 2007 <b>Writing Script-Fu Procedures</b> Reflections on the first Script-Fu Lab. Writing procedures for Script-Fu. Lab.	(36) Friday, April 6, 2007 <b>Randomized Images</b> Randomized Drawing - Some Theory. Randomized Drawing - Some Practice. Lab. <i>Due:</i> Exam 2
<b>Week 10: Higher Order Procedures</b>			
(37) Monday, April 9, 2007 <b>Algorithmic Art</b> Color grids. Example. Anonymous Procedures. Lab.	(38) Tuesday, April 10, 2007 <b>Discussion of Exam 2</b> General issues. Problem 4. Problem 3. Problem 2. Problem 1. <i>Due:</i> HW 11	(39) Wednesday, April 11, 2007 <b>Manipulating Images with Script-Fu</b> Primary image-manipulation procedures. color transformations. Lab.	(40) Friday, April 13, 2007 <b>Drawing with Script-Fu</b> Representing drawings. Transforming drawings. Lab. <i>Due:</i> HW 12
<b>Week 11: Algorithms (1): Searching</b>			
(41) Monday, April 16, 2007 <b>Higher-Order Procedures, Summarized</b> Background: Guiding Principles. Background: Writing Similar Code. Procedures as Parameters. Anonymous Procedures. Procedures as Return Values. Encapsulating Control. Final Thoughts.	(42) Tuesday, April 17, 2007 <b>Association Lists and Searching</b> Databases and dictionaries. Lists as dictionaries. <code>assoc</code> , a procedure for searching lists. Variants of Association Lists. Lab. <i>Due:</i> HW 13	(43) Wednesday, April 18, 2007 <b>Binary Search</b> About common algorithms. Searching. Binary search. Lab.	(44) Friday, April 20, 2007 <b>Introduction to Sorting</b> The problem of sorting, revisited. Writing sorting algorithms. Examples: Insertion, Selection, etc. Formalizing the problem. <i>Due:</i> HW 15
<b>Week 12: Sorting</b>			
(45) Monday, April 23, 2007 <b>Insertion Sort</b> Preparation. Lab. Reflection.	(46) Tuesday, April 24, 2007 <b>Merge Sort</b> Key Ideas. Lab. Reflection. <i>Due:</i> HW 15	(47) Wednesday, April 25, 2007 <b>Quicksort</b> The key ideas of Quicksort. Lab.	(48) Friday, April 27, 2007 <b>Variable-Arity Procedures</b> Definition of <i>arity</i> . Why have variable-arity procedures. How to write variable-arity procedures. Lab. <i>Due:</i> HW 16

<b>Week 13: Object-Oriented Programming in Scheme</b>			
(49) Monday, April 30, 2007 <b>Object Basics</b> Representing Compound Values. Introduction to Objects. Procedures as Objects. Adding State.	(50) Tuesday, May 1, 2007 <b>Objects Lab</b> Lab.	(51) Wednesday, May 2, 2007 <b>Stacks</b> Abstract Data Types (ADTs). Stacks. Implementing Stacks in Scheme. Some Applications. Lab.	(52) Friday, May 4, 2007 <b>Metaprogramming</b> <i>Due:</i> Exam 3
<b>Week 14: Wrapup</b>			
(53) Monday, May 7, 2007 <b>Discussion of Exam 3</b> General Observations. Specific Problems.	(54) Tuesday, May 8, 2007 <b>What is Computer Science, Revisited?</b> What is CS? Subfields of CS. Related Disciplines.	(55) Wednesday, May 9, 2007 <b>Review for Final</b> Quiz. Grading. The Final. Course Topics. <i>Due:</i> Project Report 2.	(56) Friday, May 11, 2007 <b>Wrapup</b> The subject matter of the course. Evaluation forms. Final comments.

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