

Class 07: Characters and Strings

Held: Wednesday, January 31, 2007

Summary: Today we consider two of Scheme's core data types: Characters and strings.

Related Pages:

- EBoard.
- Lab: Characters and Strings.
- Reading: Characters in Scheme and Strings in Scheme.

Notes:

- Any announcements of events your colleagues should attend?
- Any questions on HW4?
- Reading for Friday: Procedures.

Overview:

- Additional lessons from yesterday.
- Short introduction to strings.
- Lab.

Numeric Procedures, Revisited

- We'll start with a bit more discussion of what various procedures do.
- Think about how you explore procedures. If you are exploring a numeric procedure, you should certainly try:
 - Different numbers of arguments.
 - Both positive and negative arguments.
 - Both exact and inexact arguments.
 - Integer, real, rational, and complex arguments.

Different Lessons from Yesterday

- Think about the arrangement of windows on the screen.
- Think about how you interact with DrScheme. There are a variety of techniques in use, and you might find that a different one does better for you.
 - Type the expressions in the bottom window and look at results.

```
> (real? 3/4)
#t
> (rational? 3/4)
#t
```

- Type the expressions in the top window, click "Run", and look at results.

```
(real? 3/4)
(rational? 3/4)
RUN
#t
#t
```

- Name the expressions in the top window, click "Run", and query results

```
(define ex1a (real? 3/4))
(define ex1b (rational? 3/4))
RUN
> ex1a
#t
> ex1b
#t
```

- Intersperse symbols that indicate what you're computing

```
'is-three-forths-real?
(real? 3/4)
'is-three-forths-rational?
(rational? 3/4)
RUN
is-three-forths-real?
#t
is-three-forths-rational?
#t
```

Characters and Strings

- Characters: The building blocks of strings
- Strings: Collections of characters
- Together: The basics types for input and output in Scheme

Lab

- Do as much of the lab as you can.
- Be prepared to reflect.

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