

Class 37: Algorithmic Art

Held: Monday, April 9, 2007

Summary: Today we consider a number of ways to use algorithms to generate interesting images.

Related Pages:

- EBoard.
- Lab: Algorithmic Art.
- Reading: Algorithmic Art.

Notes:

- I will return exam 2 tomorrow.
- Are there questions on Homework 11? **Overview:**
 - Color grids.
 - Example.
 - Anonymous Procedures.
 - Lab.

Color Grids

- Another way to explore design spaces.
- I don't know the tradition.
- A bit more difficult in Scheme.
- Our technique: Use a menu item, specify red, green, and blue components using functions.

An Example

- Because the color grid stuff may be a bit confusing, I'll do my best to demonstrate it.
- Some key issues:
 - Any procedures you use must be linked from the GIMP scripts folder.
 - If you change your files, you need to reload those files, but not using the console.
 - You can do this without the console at all!
 - You can do this without writing code in files (using the trick known as anonymous procedures).
 - You can do this using the console (if you don't like menus).

Anonymous Procedures

- Just like procedures, except without the `define` or the `let`.
- Can be applied.
- Can be used in things like `color-grid`.

Lab

- Do the lab.
- Be prepared to reflect.

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