

Class 10: Representing Images as Lists of Spots

Held: Wednesday, 6 February 2008

Summary: We consider one simple representation of images in which we list the positions and colors of the colored spots in an image. Along the way, we explore *lists*, the most important structured data type in Scheme.

Related Pages:

- EBoard.
- Lab: Representing Images as Lists of Spots.
- Reading: Representing Images as Lists of Spots.
- Due: Assignment 3: Algorithmically Creating Simple Images.

Notes:

- Reminder: Quiz 2 on Friday (some code reading, some code writing).
- Reminder: Exam 1 distributed on Friday.
- Reminder: Purcell convocation tomorrow.
- Reading for Friday: Documenting Procedures.

Overview:

- Lists in Scheme.
- Basic list operations.
- Spot lists: Another perspective on images.

Lists

- Lists are a core aspect of Scheme and LISP.
- Lists are ordered collections of information.
- Dynamic: Lists can "grow" and "shrink"
 - Or at least you can build larger or smaller lists from other lists.
- Lists are *pure*: You build new lists from old; you don't modify the previous list.
- Lists look a lot like procedure application (intentionally).
- The simplest list: the empty list is `null` or `()`.
- You extend lists at the front (or, more precisely, build new lists) with

```
(cons thing-for-the-front rest-of-the-list)
```

- For example,

```
> (cons 'a null)
(a)
> (cons 'b (cons 'a null))
(b a)
```

- You can also create lists with `list`.

```
> (list 'a 'b 'c)
(a b c)
```

- You extract parts of lists with three operations (we'll reflect on the naming later in the semester):
 - `car`: get the initial element of the list.
 - `cdr`: get all but the initial element of the list.
 - `list-ref`: get the *i*th element of the list.
- One disadvantage: Scheme lists look a lot like procedure applications, so it's sometimes hard for beginning programmers to tell what's going on.
 - You can always tell by context, but it takes some time to get used to the context.
- We'll look at some behind-the-scenes issues in a few weeks.

Spot Lists

- Goal: Design our own implementation of images.
- Starting point: Little spots on the screen.
- Idea: Represent the spot as a list.
- Followup idea: Represent an image as a list of spots.
- Today we'll focus on the first of the two ideas.
- Later (in a week or so), we'll look at how you deal with lists of spots.

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