

<i>Monday</i>	<i>Tuesday</i>	<i>Wednesday</i>	<i>Friday</i>
January 22 Course Introduction Intro. to Object-Oriented Problem Solving Objects, Methods Example	January 23 Introduction to Java Lab First Program Read: Rebelsky, J1 Labs: J1.1, J1.3, J1.4	January 24 Introduction to Java Lab When things go wrong Input Labs: J1.3, J1.4	January 26 Project Introduction of Topic Phases of Development High-level statement of topic Prepare low-level options for next class
January 29 More Beginning Java Numeric I/O First Applet Common Applet errors Labs: J1.5, J1.6, J1.7	January 30 Objects and Classes Coordinating classes Read: Rebelsky, J2 Labs: J2.1, J2.2A, J2.3, J2.4	January 31 Objects and Classes Return values Static methods Copying objects Simple pictures Labs: J2.5, J2.6, J2.7, [J2.8, J2.9]	February 2 Project Develop detailed specification Identify desired options, capabilities
February 5 Building Classes Read: Rebelsky, J3	February 6 Building Classes State Fields Constructors Labs: J3.1, J3.2, J3.3, J3.4, J3.5	February 7 Building Classes Overloading Borders Labs: J3.6, J3.7, J3.8, J3.9	February 9 Project Final detailed specification Start OO Design Identify some objects, processing flows
February 12 Boolean Expressions Conditionals Comments Assertions Read: Bailey: Chapter 2 Read: Rebelsky, J4	February 13 Boolean Methods Labs: J4.1, J4.2, J4.3, J4.4	February 14 Conditional Statements Switch statements Applet parameters Labs: J4.5, J4.6, J4.7, J4.8	February 16 Project Preliminary run-through of some tasks identify some desired operations start to identify local data
February 19 Hour Test 1	February 20 Control Structures Read: Rebelsky, J5	February 21 Loops Labs: J5.1, J5.2, J5.3, J5.4	February 23 Loops Labs: J5.5, J5.6, J5.7

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February 26 Asymptotic Analysis Big O Examples Read: Bailey, Sec. 4.1	February 27 Design Fundamentals Recursion and Math. induction Properties Read: Bailey, Sec. 4.2-4.3	February 28 Film: <i>Sorting Out Sorting</i> Read: Bailey, Sec. 5.1-5.5	March 2 Project Run-through of tasks II Groups prepare “final” specs Clarify local data
March 5 Sorting Lab Selection, insertion sorts with counters for comparisons and swaps	March 6 Sorting Lab Quicksort, merge sort with counters for comparisons and swaps	March 7 Introduction to Lists Concept Interface Read: Bailey, Sec. 6.1-6.2	March 9 Hour Test 2
March 12 Project Present “Final” specification of interface Brainstorm implementation issues arrange group meetings with instructor	March 13 List Manipulation Lab Traversing Counting	March 14 List Modification Lab Insertion Deletion	March 16 Project Set milestones to finish implementations Complete testing suite for objects and overall package Discuss documentation
March 19 <i>Break</i>	March 20 <i>Break</i>	March 21 <i>Break</i>	March 23 <i>Break</i>
March 26 <i>Break</i>	March 27 <i>Break</i>	March 28 <i>Break</i>	March 30 <i>Break</i>
April 2 Doubly-Linked Lists Insertion, Deletion Read: Bailey, Sec. 6.4	April 3 Doubly-Linked Lists Lab Ordered Lists	April 4 Circularly-Linked Lists Read: Bailey, Sec. 6.5	April 6 Project Progress Reports I

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<p>April 9</p> <p>Linear Structures: Stacks Concept Example: Run-time Stack Vector-based Stacks [List-based Stacks] Read: Bailey, Sec. 7.1</p>	<p>April 10</p> <p>Linear Structures: Queues Concept Example: Coin Puzzle List-Based queues [Vector-based Queues] Read: Bailey, Sec. 7.2</p>	<p>April 11</p> <p>Linear Structures Array-based Queues Example: Solving Mazes Read: Bailey, Sec. 7.3</p>	<p>April 13</p> <p>Working with GUIs Creating a single Button Multiple pieces GUIs and other classes</p>
<p>April 16</p> <p>Processing and GUIs Separation of GUIs and processing Computation Class GridBagLayout Class</p>	<p>April 17</p> <p>Trees General Concepts Interface Expression Trees Traversals Property-based Methods Read: Bailey, Sec 10.1-10.3, 10.5-10.6</p>	<p>April 18</p> <p>Binary Search Trees Lab Insertion Search Read: Bailey, Sec. 10.4, 12.1-12.3</p>	<p>April 20</p> <p>Hour Test 3</p>
<p>April 23</p> <p>Binary Search Trees Deletion Ordered Structures Comparable Objects Read: Bailey, Sec. 9.1-9.2</p>	<p>April 24</p> <p>Binary Search Trees Lab Deletion Height Computation</p>	<p>April 25</p> <p>Binary Search Trees Traversals Iterators Concept Examples Read: Bailey, Chapter 8 Due: Project Classes</p>	<p>April 27</p> <p>Project Integration Testing</p>
<p>April 30</p> <p>Priority Queues and Heaps Concepts/Interface Priority Vectors Heap Implementation Vector-based Heaps Read: Bailey, Sec. 11.1, 11.3-11.4</p>	<p>May 1</p> <p>Heap Sort Read: Bailey, Sec. 11.4.2</p>	<p>May 2</p> <p>Dictionaries Interfaces Hashing Read: Bailey, Sec. 13.1-13.2 Rebelsky, J6</p>	<p>May 4</p> <p>Project Presentation</p>

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May 7 Introduction to Graphs Terminology Interface Read: Bailey, Sec. 14.1-14.2	May 8 Graphs: Implementation Abstract Classes Adjacency Matrices Adjacency Lists Read: Bailey, Sec. 14.3	May 9 Common Graph Algorithms Shortest Path Problem	May 11 Project Wrap-up Course Summary and Evaluation