

Program Style Summary and Checklist

Program Format, Style, and Readability

Never Mostly
 Sometimes Always

Program Structure and Comments

___	___	___	___	Program divided into appropriate functions and procedures
___	___	___	___	Program begins with appropriate comments describing purpose
___	___	___	___	Variables initialized appropriately
___	___	___	___	Every function and procedure begins with pre/post conditions
___	___	___	___	Comments used to describe main sections of work
___	___	___	___	Other comments added to interpret program as needed
___	___	___	___	Parameters used effectively to control passage of data in and out of functions

Program Readability

___	___	___	___	Program easy to read and understand
___	___	___	___	Descriptive identifiers used
___	___	___	___	Indenting helps clarify program logic and readability
___	___	___	___	Appropriate use of iteration (for, while) and recursion
___	___	___	___	Appropriate use of conditionals (if, switch, Boolean expressions)

Input and Output Format

___	___	___	___	User reminded what input is required
___	___	___	___	Output appropriately printed and labeled

Selection of Types and Data Structures

___	___	___	___	Data types model characteristics of problem
___	___	___	___	Variables have appropriate types
___	___	___	___	Appropriate data structure(s) used

Algorithm Design and Correctness

___	___	___	___	Program meets specifications of problem
___	___	___	___	Algorithms used correctly solve problem
___	___	___	___	Algorithms used are appropriately efficient

Testing

___	___	___	___	Numbered list of the full range of circumstances that can arise in problem
___	___	___	___	Listing of all test specific cases with values to be used and expected outcome(s)
___	___	___	___	For non-robot-based tests, runs conducted and identified for all identified cases
___	___	___	___	Comments given regarding program correctness

Overall Style and Format

Bad				Excellent	
___	___	___	___	___	Program Structure
___	___	___	___	___	Program Readability
___	___	___	___	___	Input and Output
___	___	___	___	___	Data structures
___	___	___	___	___	Algorithms
___	___	___	___	___	Testing