Overall Project Goals

• Recognize text in historical maps
  – Searching
  – Graphing
  – Stuff no one has even thought of yet
• Fame and profit
• Bridge human-computer performance gap

Deep Learning Text Recognizer

Input Image

Convolutional Feature Maps

Feature Sequence

Deep Bidirectional LSTM

Predicted Sequence
Pen-frame Predictions

Recurrent Layers

Transcription Layer

Synthetic Text

Font Rendering
Boundary, Shadow, & Color
Composition

Projective Distortion
Natural Image Blending

Shi et al. (2015) arXiv:1507.05717

Two (Connected) Projects

<table>
<thead>
<tr>
<th>Map Text Image Synthesis</th>
<th>Dynamic Training</th>
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<tbody>
<tr>
<td>Add map-like elements to</td>
<td>Feed synthesized</td>
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<tr>
<td>synthetic word images</td>
<td>images to</td>
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<tr>
<td>• Requirements</td>
<td>network trainer</td>
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<td>– Qt (C++)</td>
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<td>– Tensorflow (C++, Python)</td>
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• Skills
  • C++ (preferred) or Java (learn C++ before summer)
  • git

• Traits
  • Independent
  • Not afraid of new, complex APIs or poor documentation

Questions?

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